

PA5 Part 1

Insertion Sort

Yellow highlight = temp number

Red = Sorted

Random	
Iteration 0	[4, 7, 1, 2, 8, 3, 9]
Iteration 1	(7 < 4 ✗) - [4, 7, 1, 2, 8, 3, 9]
Iteration 2	(1 < 7 ✓) - (1 < 4 ✓) - [1, 4, 7, 2, 8, 3, 9]
Iteration 3	(2 < 7 ✓) - (2 < 4 ✓) - (1 < 2 ✗) - [1, 2, 4, 7, 8, 3, 9]
Iteration 4	(8 < 7 ✗) - [1, 2, 4, 7, 8, 3, 9]
Iteration 5	(3 < 8 ✓) - (3 < 7 ✓) - (3 < 4 ✓) - (3 < 2 ✗) - [1, 2, 3, 4, 7, 8, 9]
Iteration 6	(9 < 8 ✗) - - [1, 2, 3, 4, 7, 8, 9]
Sorted	
Iteration 0	[1, 2, 3, 4, 7, 8, 9]
Iteration 1	(2 < 1 ✗) [1, 2, 3, 4, 7, 8, 9]
Iteration 2	(3 < 2 ✗) [1, 2, 3, 4, 7, 8, 9]
Iteration 3	(4 < 3 ✗) [1, 2, 3, 4, 7, 8, 9]
Iteration 4	(7 < 4 ✗) [1, 2, 3, 4, 7, 8, 9]
Iteration 5	(8 < 7 ✗) [1, 2, 3, 4, 7, 8, 9]
Iteration 6	(9 < 8 ✗) [1, 2, 3, 4, 7, 8, 9]
Reversed	
Iteration 0	[9, 8, 7, 4, 3, 2, 1]
Iteration 1	(8 < 9 ✓) [8, 9, 7, 4, 3, 2, 1]
Iteration 2	(7 < 9 ✓) - (7 < 8 ✓) - [7, 8, 9, 4, 3, 2, 1]
Iteration 3	(4 < 9 ✓) - (4 < 8 ✓) - (4 < 7 ✓) - [4, 7, 8, 9, 3, 2, 1]
Iteration 4	(3 < 9 ✓) - (3 < 8 ✓) - (3 < 7 ✓) - (3 < 4 ✓) - [3, 4, 7, 8, 9, 2, 1]
Iteration 5	(2 < 9 ✓) - (2 < 8 ✓) - (2 < 7 ✓) - (2 < 4 ✓) - (2 < 3 ✓) - [2, 3, 4, 7, 8, 9, 1]
Iteration 6	(1 < 9 ✓) - (1 < 8 ✓) - (1 < 7 ✓) - (1 < 4 ✓) - (1 < 3 ✓) - (1 < 2 ✓) [1, 2, 3, 4, 7, 8, 9]

Quicksort

Yellow highlight = Left pointer

Blue Highlight = right pointer

Green = pivot

Red = sorted

Random	
Start	[4, 7, 1, 2, 8, 3, 9]
First recursive call	[4, 7, 1, 2, 8, 3, 9] - [4, 7, 1, 2, 8, 3, 9] - (Swap) - [4, 3, 1, 2, 8, 7, 9] - (Move pivot) - [3, 1, 2, 4, 8, 7, 9]
Second Recursive call	[3, 1, 2, 4, 8, 7, 9] - [3, 1, 2] & [8, 7, 9] - [3, 1, 2] & [8, 7, 9] - (Move pivot) - [1, 2, 3] & [7, 8, 9] [1, 2, 3, 4, 7, 8, 9]
Third Recursive call	[1, 2, 3, 4, 7, 8, 9] - [1, 2] & [7] & [9] - [1, 2] & [7] & [9] [1, 2, 3, 4, 7, 8, 9]
Fourth Recursive call	[1, 2, 3, 4, 7, 8, 9] - [2] - [2] [1, 2, 3, 4, 7, 8, 9]
Sorted	
Start	[1, 2, 3, 4, 7, 8, 9]
First Recursive call	[1, 2, 3, 4, 7, 8, 9] - [1, 2, 3, 4, 7, 8, 9] [1, 2, 3, 4, 7, 8, 9]
Second Recursive call	[1, 2, 3, 4, 7, 8, 9] - [2, 3, 4, 7, 8, 9] [1, 2, 3, 4, 7, 8, 9]
Third Recursive call	[1, 2, 3, 4, 7, 8, 9] - [3, 4, 7, 8, 9] [1, 2, 3, 4, 7, 8, 9]
Fourth Recursive call	[1, 2, 3, 4, 7, 8, 9] - [4, 7, 8, 9] [1, 2, 3, 4, 7, 8, 9]
Fifth recursive call	[1, 2, 3, 4, 7, 8, 9] - [7, 8, 9] [1, 2, 3, 4, 7, 8, 9]
Sixth recursive call	[1, 2, 3, 4, 7, 8, 9] - [8, 9] [1, 2, 3, 4, 7, 8, 9]
Seventh Recursive call	[1, 2, 3, 4, 7, 8, 9] - [9] [1, 2, 3, 4, 7, 8, 9]
Reversed	
Start	[9, 8, 7, 4, 3, 2, 1]
First Recursive Call	[9, 8, 7, 4, 3, 2, 1] - [9, 8, 7, 4, 3, 2, 1] [8, 7, 4, 3, 2, 1, 9]
Second Recursive Call	[8, 7, 4, 3, 2, 1, 9] - [8, 7, 4, 3, 2, 1, 9] [7, 4, 3, 2, 1, 8, 9]

Third Recursive call	[7, 4, 3, 2, 1, 8, 9] – [7, 4, 3, 2, 1] [4, 3, 2, 1, 7, 8, 9]
Fourth Recursive Call	[4, 3, 2, 1, 7, 8, 9] – [4, 3, 2, 1] [3, 2, 1, 4, 7, 8, 9]
Fifth Recursive call	[3, 2, 1, 4, 7, 8, 9] – [3, 2, 1] [2, 1, 3, 4, 7, 8, 9]
Sixth Recursive call	[2, 1, 3, 4, 7, 8, 9] – [2, 1] [1, 2, 3, 4, 7, 8, 9]
Seventh Recursive call	[1, 2, 3, 4, 7, 8, 9] – [1] [1, 2, 3, 4, 7, 8, 9]

Cocktail Sort

Random	
Start	[4, 7, 1, 2, 8, 3, 9]
First Iteration	[4, 1, 2, 7, 3, 8, 9] – 3 swaps
Second Iteration	[1, 4, 2, 3, 7, 8, 9] – 2 swaps
Third Iteration	[1, 2, 3, 4, 7, 8, 9] – 2 swaps
Forth Iteration	[1, 2, 3, 4, 7, 8, 9] – No swaps so end
Sorted	
Start	[1, 2, 3, 4, 7, 8, 9]
First Iteration	[1, 2, 3, 4, 7, 8, 9] – No swaps so end
Reversed	
Start	[9, 8, 7, 4, 3, 2, 1]
First iteration	[8, 7, 4, 3, 2, 1, 9] – 6 Swaps
Second Iteration	[1, 8, 7, 4, 3, 2, 9] – 5 Swaps
Third Iteration	[1, 7, 4, 3, 2, 8, 9] – 4 Swaps
Fourth Iteration	[1, 2, 7, 4, 3, 8, 9] – 3 Swaps
Fifth Iteration	[1, 2, 4, 3, 7, 8, 9] – 2 Swaps
Sixth Iteration	[1, 2, 3, 4, 7, 8, 9] – 1 Swap
Seventh Iteration	[1, 2, 3, 4, 7, 8, 9] – No swaps so end